

Waupun Wednesday Night Dart League Rules/Bylaws

(Revised September 2015)

1. At start of match, if your PPD is 19.00 or above, you must MASTER OUT. For the first two weeks of league, last year's PPDs are available on www.midstateamusements.com. After league has begun, use your current PPD, also available on your stats page on the Midstate Amusements website.
2. New Players: Women who have no average start at 15.00. Men who have no average start at 19.00. In order to get this into the dartboard before they play, contact Emily or Alicia at Midstate Amusements to add the player at least 1 day in advance (the boards only update overnight at approximately 3 a.m.).
3. A player has to shoot 3 nights to be able to classify them as a member of the team.
4. A player must be 21 years of age or older. There are no exceptions.
5. A team can have 8 players on their roster at one time. The core four players of a team may not sub for another team. Once a sub has played 3 times for any team, they cannot sub on any other team.
6. All players having played 3 weeks of league will be charged a \$6 player sanction fee. This league is WAMO sanctioned and PPD TOC sanctioned (go to www.dartstoc.com or contact Midstate Amusements for more information).
7. Each sponsor will be charged a \$35 sponsor fee per team or \$65 for a non-Midstate dart board. This will be billed to the bars a few weeks after league has started. Do not pay this upfront or into the dartboard. The dartboard is not designed to handle anything other than your game quarters and your league prize fund.
8. All boards must be in good operating condition. It is the bar's responsibility to see that this is done. Please notify the bar if you find any issues so that they may place a service call.
9. All players must stand with both feet no closer than the front edge of the line, which will be no more of less than 8 feet from the board (this includes all dart machines).
10. Excessive yelling or attempts to distract players IS NOT ALLOWED and may result in the loss of the game. For further clarification, see the official Midstate Amusements South Leagues Rules, available on their website.
11. Any physical abuse of the dartboard is an automatic forfeiture of the game. VERBAL ABUSE of the board is accepted as long as it is not directed toward a player.
12. Each team must have a Captain or designated person to be in charge of the board. Each captain is responsible for collecting their team's money prior to the start of the game and entering it into the dartboard.

13. The Match must start at the designated time. There will be a 10 minute grace period for all teams. The captains can both agree to wait or begin shooting. Put the missing player(s) in as player 3 or 4 so that they do not play until the second game. If the player still does not show, his/her turn must be skipped each time and for each game so that you are essentially playing with 3 people. Please consult the official Midstate Amusements South Leagues rules for all options.
14. To win '01, the game requires the combined total of the team that goes out must be lower than or tied with the combined scores of the opposing team. If not, the person that reached "0" will lose. You must win! The win will be credited to the opposing player with the lowest score.
15. The Dart board is always right. For different scenarios, issues, and questions, please consult the Midstate Amusements South League Rules.
16. If your team cannot make it on the scheduled night of shooting, arrangements must be made with the opposing team captain as to when the match can be rescheduled before the scheduled league time.